Parental controls guide

Parental Controls information

Type of guide

Gaming consoles and platforms

Features and Benefits

Pokemon GO safety features on the app include pop up warnings to users to encourage safe play and a reporting tool to report any issues with the game or inappropriate gameplay.

What specific content can I restrict?





What do I need?

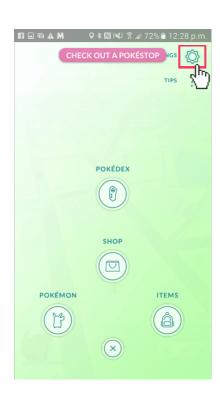
A Pokemon GO account - username and password.



Reporting an Issue Tap the Pokéball on screen





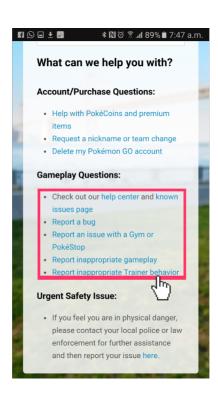




Tap 'Report High-Priority Issue' and select 'Yes'.







Restrict in-app purchase on your child's device You can restrict in-app purchase on your device to prevent accidental or unauthorized purchases from the Shop. Visit our guides to restrict this feature on the following devices; Apple iPhone, Apple Ipad, Android smartphone and Android tablet.

Note about Pokemon GO privacy policy – part of the App policy now states that it can view a phone's settings and general information about the devices such as whta other apps are being used on the device.

SETTINGS

information to understand and improve our Services and to administer use of the Services. If we engage a third party to analyze the Log Data, we will ensure that such third party is bound by contractual terms requiring it to process such Log Data in accordance with relevant European data protection laws (including, without limitation, the Data Protection Directive).

d. Device Information.

We collect certain information about your (or your authorized child's) mobile device when you (or your authorized child) use our Services, like a device identifier, user settings, the operating system of your (or your authorized child's) device information about other applications installed on your (or your authorized child's) device as well as information about your use of our Services while using the mobile device. We may use this information to provide the Services and to improve and personalize our Services for you (or your authorized child).

e. Location Information.