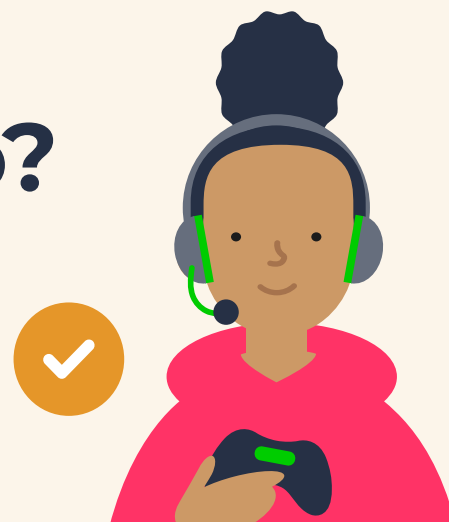


# Be scam smart

## What could you do?

### Stories to help children be scam smart in online games

Discuss these stories with your neurodivergent child to help them think critically about interactions online that might lead to scams.

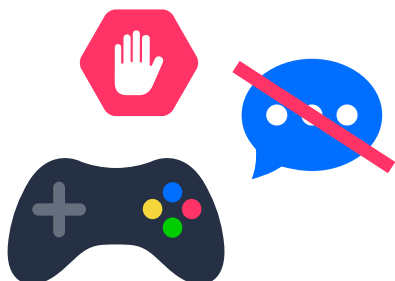
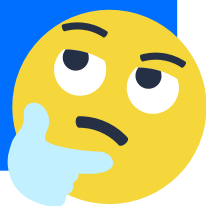


#### How to use this activity

- **Read each of the 3 stories** with your child.
- **Talk through the discussion questions** before they decide what the character should do.
- **Discuss the outcome of their choice** – was it positive or negative?
- After all three stories, **complete the below reflection questions** together.
- **Finish by reviewing** the below tips for staying safe from scams online.

## Reflection

- Have you ever seen something like these stories happen in a game?
- What did you do?
- What would you do differently now?

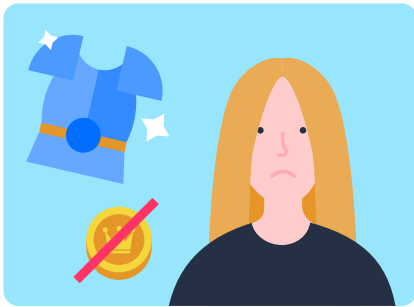


### What to do if it happens to you

If you think you've been scammed in a game:

1. **Stop chatting** with the person.
2. **Block** them so they can't contact you again.
3. **Report** them to the game moderators or support team.
4. **Tell a trusted adult** what happened.
5. **Change your password** if you shared it.
6. **Learn from it** – it's not your fault, and you're not alone.

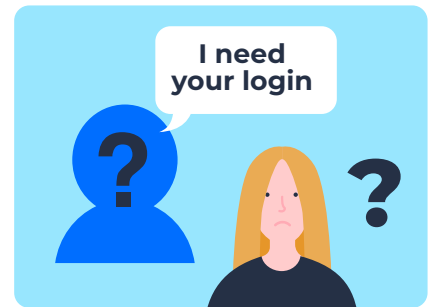
# Story 1: Password Protection



Rosie wants to buy epic armour for her avatar in a fantasy RPG online but doesn't have enough coins.



She tells one of her online friends this in the game chat. They say they can help by adding coins to her account.



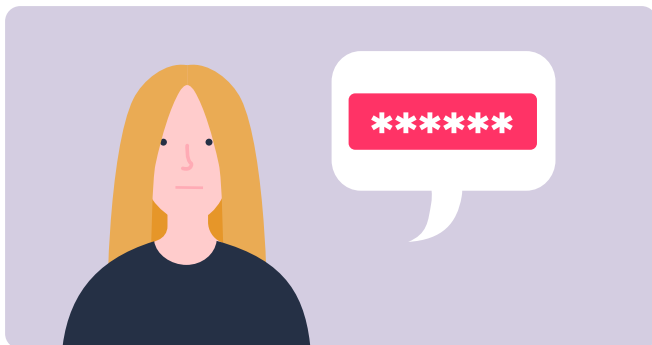
They just need her email and password to login.

## Discuss with your child:

- What part of this story might be a scam? How do you know?
- What positive things could Rosie do?
- What other ways could Rosie earn or unlock that armour for her avatar?

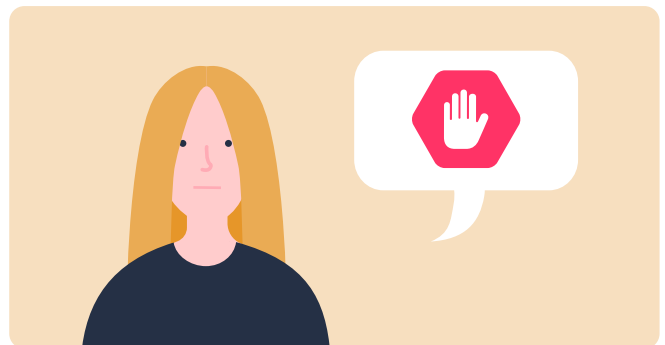


## Choose what Rosie should do:



**Give her friend the password**

Rosie gives her friend the password and can no longer login to play!



**Keep her password private**

Rosie tells her friend 'no thanks' and tells her dad. Together, they block the friend, and Rosie can keep playing safely.

**Remember:** Even if you trust your friends, they should never ask for your password and you should never give it. If they can login to your account, they can change your password and steal your account.

## Story 2: The Giveaway Guess



Hussein is watching a video game livestream.



The streamer shares an exclusive link which they say will give free coins for Hussein's favourite video game.



But viewers have to act fast! Only the first 100 people who click the links and fill out the form will get the coins.

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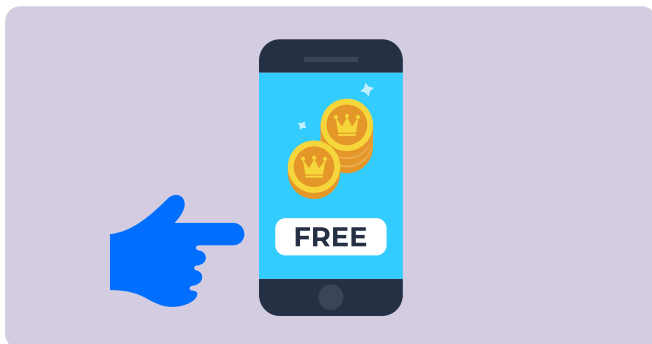
### Discuss with your child:

- What part of this story might be a scam? How do you know?
- What positive things could Hussein do?



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### Choose what Hussein should do:



**Click the link!**

Hussein clicks the link. He's brought to the game's website and has to login. He gets a message that says he was too slow and doesn't get the coins.



**Ask Mum about it**

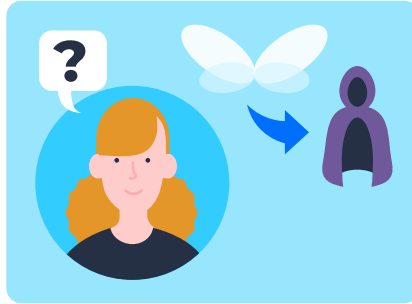
Hussein knows not to click strange links so asks his mum if it's okay first. She tells him that it's too risky to click, so he doesn't. Soon, lots of commenters start saying it's a scam.

**Remember:** If someone is offering something for free or saying that you need to do something quickly, it might be a scam. If you click on a link, it might bring you somewhere that looks familiar – like your favourite video game's website – but it might actually be a fake site that takes your information to steal your account or items.

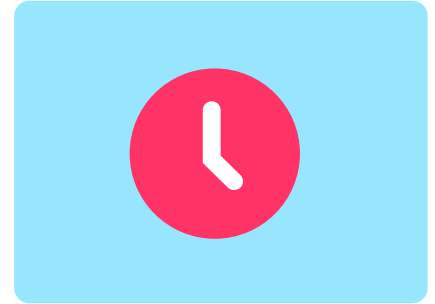
## Story 3: Trading Trouble



Elisa plays a multiplayer sandbox game and is good friends with Layla, who she met in the game. They play together all the time.



One day, Layla asks Elisa if she will trade her a set of fairy wings in exchange for an invisibility cloak.



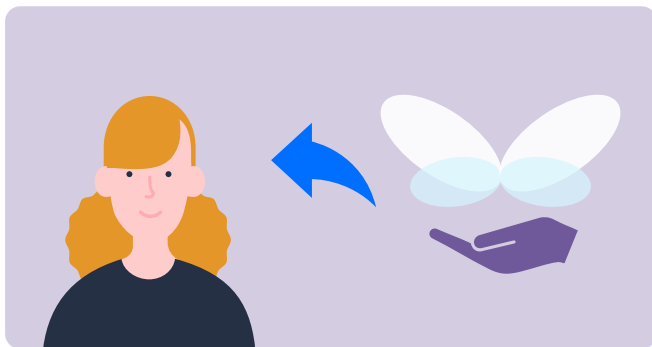
She says she'll send Elisa the cloak after Elisa sends the wings.

### Discuss with your child:

- What part of this story might be a scam? How do you know?
- What positive things could Elisa do?

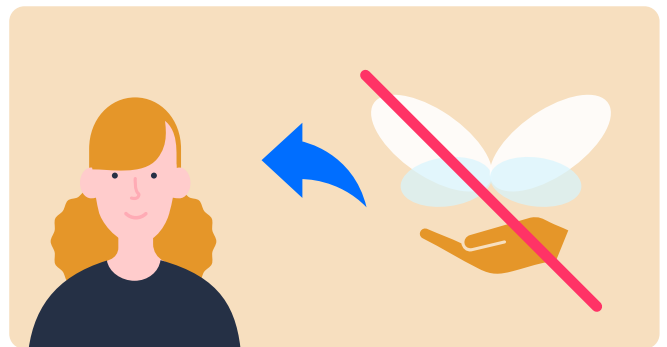


### Choose what Elisa should do:



**Give Layla the wings**

Elisa sends Layla the fairy wings and waits for the invisibility cloak. But she doesn't get it. And Layla isn't talking to her anymore either.



**Keep the fairy wings**

Even though Elisa trusts Layla, she doesn't know her in real life. She knows that means she can't trust everything about Layla and that it's better to be cautious and safe.

**Remember:** If someone is offering something for free or saying that you need to do something quickly, it might be a scam. If you click on a link, it might bring you somewhere that looks familiar – like your favourite video game's website – but it might actually be a fake site that takes your information to steal your account or items.